

EXPERIENCE

Meta Product Manager, Oculus Quest Growth

New York, NY 2017-Present

2010

- Launched VR headset subscription (Play Now Pay Later) to acquire 20% subscribers for Meta Quest+ gaming subscription
- Launched Try Before You Buy to relieve user hesitation with unfamiliar content based on UXR to yield 0.9% VR time spent
- Designed and deployed a new onboarding UX to drive activation funnel efficiency by 2.7% and content discovery by 18%
- Resurrected users by offering content incentives to churned users which led to 12% buyer growth (4x goal)
- Drove content engagement by launching badges for games in Quest Store leading to 1.5% buyer growth
- Escalated monetization softness against projected growth to VP leads that resulted in changes to org goals and focus areas
- Developed 2026 expansion strategy for "Play Now Pay Later" to inflect VR Device launches (new channel and market)
- Overhauled the VR user engagement strategy (reach, hook, keep) via channel reach, content hooks, & friction reduction
- Empowered the XFN team to own the roadmap with 'PRD Parties' allowing anyone to pitch ideas and impact roadmap

Product Manager, Advertiser Growth

- Led a cross functional Defense workstream protecting advertiser interest across the company by monitoring advertiser success metrics and intervening on projects that hurt small advertisers - impacted 1M advertisers every 6 months
- Built roadmap for ML Guidance & Notif teams by leveraging UXR/DS share outs and prioritizing brainstormed ideas
- Grew active advertisers by 1.5% (team goal) by redefining ML value models for Advertiser notifications
- Launched a churn prediction model used to target active advertisers at risk of churning and intervened with incentives
- Reduced notification volume by 3% without hurting acquisitions by only targeting users with positive sentiment
- Developed a strategy for guidance products for 10M advertisers via incentives, auto generated drafts, and improvement ideas

Needle Tech New York, NY 2016-Present Founder

- Built & monetized All Ears English with 100K monthly active users on iOS and Android offering English vocabulary lessons
- [Sunset] Launched <u>Podcast Jockey</u> to grow podcast content discovery by enabling podcast playlist curation and distribution

NCR Atlanta, GA 2011-2016 Product Manager

- Improved retention on iOS app by 20% by redesigning intro screens and reducing app startup time by 40%
- Conducted UX Research sessions to identify blockers to purchase flows and incorporated feedback into redesigns

Software Engineer

- Managed a team of full-stack engineers to build an e-commerce platform offering API, responsive websites, and mobile apps
- Built a mobile web payment solution for restaurants guests through a QR code scan that fulfilled payment through the cloud

RECOGNITION

•	NYC Fringe Festival – Gotham Storytelling Award: "Curry & Catharsis"	2024
•	Meta PM Awards – PMmmy Award for Impact	2023
•	<u>Adimverse</u> Writer's Room with <u>Rob McElhenney</u>	2022
•	Product Camp ATL – Best Presenter Award: "Million Dollar Impact Through Analytics & A/B Testing"	2016
•	Georgia Tech Alumni Hackathon – Winner: Pit stop functionality for Google Maps	2015
•	Co-inventor of 11 patents in US and EU detailing point-of-sale innovations for consumer value	2012

EDUCATION

Georgia Institute of Technology Bachelor's in Computer Science [Information & People]

Atlanta, GA

Co-founder: GT Mobile Application Development Club

2016 Coursera

Machine Learning Stanford University

• Course grade: 97%